



# Cartooning

~ 5 days, 2 hrs/day ~

|       |      |
|-------|------|
| Total | 2 hr |
|-------|------|

| Days 2-5  | Time |
|---|------|
| 1. Welcome<br>a. Ground rules<br>b. Class overview                  | 5 m  |
| 2. Stretch  | 5 m  |
| 3. Daily Topic Intro<br>a. What we're doing<br>b. Talking points    | 15 m |
| 4. Independent Work - Practice the daily topic concepts             | 35 m |
| 5. Inspiration Break - "Gallery walk" to see & discuss others' work | 10 m |
| 6. Independent Work - Work on independent projects                  | 50 m |
| Total   | 2 hr |

## Materials

- Introduction materials for the daily topic
  - Daily topics may include
    - Study of famous cartoons, characters, and/or artists, ex: Miro, The Addams Family, Garfield, The Simpsons, SpongeBob, etc.
    - Drawing techniques, ex: line, shading, proportion, composition, movement, etc.
    - Character development, ex: audience, 2D or 3D, exaggeration, distinctive characteristics, color, research, etc.
    - Story development, ex: idea generation, storyboarding, point-of-view, humor, etc.
- Sketchbooks
- Extra paper
- Pencils
- Erasers
- Black gel pens
- Colored pencils